

Cloud Computing -An IT Paradigm Changer



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IT infrastructure reached breaking point



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IT infrastructure reached breaking point

Up to 85% Capacity remains idle (was)

55¢/\$1 → 35c/\$1

70% on average is spent on maintaining infrastructures vs. adding new capabilities.

1.4X

Explosion of information driving 54% growth in storage shipments/year.

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33%

33% of consumers notified of security breach terminate their relationship with companies they perceive as responsible.

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\$40B

Consumer industries lose ~\$40B/year; 3.5% of sales due to supply chain inefficiencies.

The Path to Clouds

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Virtualization

Manageability

Standardizations

... So what are Clouds?

- Clouds
 - -<u>Virtualized</u> <u>Autonomic</u> <u>Multi-tenant</u> <u>Utility</u> Deployments
 - Provide capabilities as services
 - Services are accessible from anywhere
 - Accessing services is billable through usage
- Cloud Computing
 - A consumption and delivery model
 - -End-user focused
 - -Clients only see services

Industrialization of Delivery of IT Services

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... Key Clouds Attributes

High-Quality User Experience Cloud Enables "Best in class" services Self-service Flexibility & choice Sourcing options Lower costs Economies-of-scale Enhanced security/reliability **Rapidly Provisioned Cloud Services Cloud Delivery Models** Changes in Changes in Private, public and hybrid Consumption Delivery Industry sector specific User provision Standardized Workload and/or programming • Self service offerings model specific Virtualized & • Tiered, flexible Any_Thing_You_Like_Cloud automated pricing •• **T** •• Systems

Current Offered Services



Architecture Overview

- Virtualized Pool of Compute & I/O resources
 - Applications/services running within virtual machines
- Autonomic services management
- Catalogues: offered services, images, workflows & utility models



Virtualization - The Foundation of Clouds



Manageability - Command & Control of Clouds

Service Mgmt provides mechanisms & S/W to assure quality service delivery & reduce infrastructure costs



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Service Management Model for Cloud Computing



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Elements that Drive Cloud Efficiency & Economics



Differences: Cloud Computing & Traditional IT

	Traditional IT	Cloud Computing
Delivery Model	Buy assets & build delivery architecture	Buy external service
Interface Model	Internal network or intranet	Via Internet using standard Internet Protocols (IP, HTTP, HTML, etc.)
Business Model	Pay for fixed assets and administrative overhead	Pay directly based on usage or indirectly (e.g., subsidized by advertizing)
Technology Model	Single Tenant	Scalable, Elastic, Dynamic, & Multi-tenant



Challenges/Risks

- Availability of guaranteed service levels
- Security & regulatory compliance
 - … Data security, recovery, segregation, location; Investigative support; etc.
- Auditing Cloud to verify providers' claims
- Network connectivity both performance & reliability
- Workload selection; effective exploitation of cloud capabilities
- Applications Scalability
- Integration of services between cloud offerings
- Interoperability among clouds, especially public clouds

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Challenges/Risks - Security



We Have Control Located at X Stored in servers Y, Z Backups in place Sufficient ACL & Uptime Happy Auditors Engaged security team

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Likely Evolution of Clouds

- 1. Vendor offerings adopted primarily in single service nature;
- 2. Challenges will remain such acceptance, security and performance to be gradually filled to brouler acceptance.
- 3. Adoption by enterprise measured, focusing on non-core applications

create new s

3. Enterprise

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use based on current pricing & required SLAs.

cally decide on resources to

Conclusions

Cloud Computing is happening

- ... Still evolving requiring R&D
- Considerable market growth & maturity over next 5 years
- Challenges exist
 - e.g., security, compliance, network availability, SLA guarantees, ...
- Interoperability among public clouds
 - Standards & open source key for wide cloud adoption

Q&A Thank You

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